

**TOWN OF CHEVERLY
ORDINANCE No.: 2022-03**

**An Ordinance whereby the Mayor and Council of the Town of
Cheverly amend Chapter 8-9(f)(3) of the Town Code for the
purpose of creating right of special exceptions for corner lot properties.**

WHEREAS, pursuant to § C-23 of the Town’s Charter, the Mayor and Council are vested with the authority to pass ordinances and take such measures as they may deem necessary for the good government and improvement of the Town; and

WHEREAS, the Mayor and Council have reviewed the Town Code’s and desires to amend section 8-9 covering the installation of fences.

NOW, THEREFORE, BE IT ORDAINED by the Mayor and Council of the Town of Cheverly in regular session assembled, Section 8-9(f)(3) of the Town of Cheverly Code is hereby deleted and of no further effect; with new language being:

(3) The Mayor and Town Council may not grant a special exception for a fence in the prohibited locations outlined above in subsection (b), except that the Mayor and Town Council may grant a special exception for a fence to be built on a lot bounded by two or more roadways as long as that fence is not constructed in a manner that obstructs the front door of the structure and is not constructed less than two feet from the property boundary.

AND BE IT FURTHER ORDAINED that this Ordinance shall take effect 30 days from the date of its adoption.

AND BE IT FURTHER ORDAINED that a fair summary of this Ordinance shall forthwith be published twice in a newspaper having general circulation in the Town and otherwise be made available to the public.

INTRODUCED by the Town Council of the Town of Cheverly, Maryland, at a regular public meeting on ___ January 13, 2022.

ADOPTED by the Town Council of the Town of Cheverly, Maryland, at a regular public meeting on April 14, 2021.

ADOPTED: ___ April 14, 2021 _____

Attest: _____

Kayce Munyeneh
Mayor

Marverly Nettles
Councilmember

Joseph Dalaker
Councilmember

Micah Watson
Councilmember

Charly Garces
Councilmember

Ted McCann
Councilmember

Amy Fry
Councilmember